



## *Sector Three Activities*

### *Multimedia Master Activity*



This activity will assist you to demonstrate the following outcomes:

- Outcome 4 – Information and Communication Technologies in Society.

### *Activity 3.3*

Research the emergence of online and console gaming and then:

- prepare a presentation or single page website that explains how games are classified
- argue which game console you think is the best in terms of creating a virtual reality experience
- outline how the increased performance of games and gaming consols has had an impact on society.

Be prepared to back your claims with evidence and examples.